

WALL-E

By Shahadat Ullah

In the year, 2805, WALL-E is the last robot of his kind after humans abandon the planet 700 years ago, and stays alive by using parts from other units. During this period, he has developed a personality, lonely and very curious. The pitch could be quite low and slow to show he is feeling lonely. The scale could be pentatonic or minor, as lonely is not a joyful feeling. The tempo could be slow and the dynamics quiet for a lonely robot. The timbre and instruments I would use would be a guitar, as you could create a loneliness affect with it. The notes could be soft, long and have lots if silences. On the other hand, WALL-E loves exploring and is very curious, so the pitch could be very high and the tempo could be quite fast, with medium dynamics. The beats could be quick, and chromatic, as it is mysterious when he explores. The instruments could be a high-pitched flute, and a piano. WALL-E also feels tiny in comparison to the skyscrapers full of litter and rubbish, which is frightening. This could have a minor scale, and getting faster and louder, then a pause right when the tempo and dynamics are high.



A piece of music start with low tempo and dynamics. It could rise higher until it is very loud and quick, then a silence. WALL-E feels lonely, so the elements described will be used to create a lonely mood. And then suddenly, WALL-E starts exploring for things like a ping pong paddle and ball, and a fire extinguisher. Then the music creates a curious mood.

